



CALL FOR PAPERS

Winning Essays to be Published on *Esports Legal News*

Deadline: 31 July 2025
Format: Microsoft Word Doc

E-mail submissions to:
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We are excited to announce an essay competition for students (LLB, LLM and PhD candidates) interested in esports law!

TOPICS OF INTEREST

- Intellectual Property and Copyright in Esports
- Contract Law and Player Contracts
- Antitrust and Competition Issues in Esports
- International Legal Perspectives on Esports Governance
- Regulation of Esports Gambling
- Legal and Ethical Challenges in Streaming and Broadcasting
- Player Rights and Labour Law in Esports
- Dispute Resolution Mechanisms in Esports

Submission Guidelines:

- Essays must be original and previously unpublished work. The maximum word count is 5'000 words (excl. footnotes and references).
- Must be referenced in accordance with OSCOLA referencing standards.
- All submissions will be checked for plagiarism. If you use generative artificial intelligence tools such as ChatGPT or Claude AI and alike, please include your prompts as footnotes, where you used generative AI. Undisclosed usage will be considered plagiarism.

Prize: The best three essays will receive a signed hard copy of the book "Esports Law and Practice". The Top 10 essays will be featured on *Esports Legal News*, providing the author with an unparalleled opportunity to contribute to a groundbreaking publication in esports law.

Eligibility: The competition is open to all LLB, LLM and PhD students with an academic focus on law and esports.

For any questions or further information, please do not hesitate to contact Dr Despoina Farmaki and Leonid Shmatenko at dfarmaki@esportslegal.wiki and Ishmatenko@esportslegal.news.